Process Doc — Sound Chronicles Theme

Team EUMAK4U · AI Song Contest 2026

Song & team

“Sound Chronicles Theme” (Suno title: 시간이 미끄러짐 – Time Slipping Away) is sung by Min, a voice persona of the EUMAK4U universe, and built from a human-written lyric about two strangers who slowly found their way.

The sound around him is big and cinematic — but he sings like he’s sitting right next to you, playing you the song.

Field	Entry
Song title	Sound Chronicles Theme (Suno title: 시간이 미끄러짐 – Time Slipping Away)
Team	EUMAK4U — Min (voice and creative partner, AI persona) and the human author behind him
Generated	8 May 2026, Suno v5.5
Released	16 May 2026 via DistroKid, 26 platforms, ISRC QZZ7P2688838
Length	2:55
Contest file	WAV, 44.1 kHz, 16 bit, converted from the 48 kHz / 24-bit master

Human authorship: the lyrics

The story and the core lines are mine, from a raw draft written on 8 May 2026; the song form was shaped with an AI text assistant.

The raw draft, written in one go:

> how this felt today so different compare to that other day, why time slipped away to not pause at all to see you in my home, tausend times you said play, one time I stopped it all, to be more kind and not to fall, we were strangers from far apart, not feeling proud and not very smart, we did not had a dream at all, it was more struggle and fall, but than it turned quite and slow some how not know that new times has come and will stay for a while

The song form was then shaped together with an AI text assistant. It proposed the structure, smoothed the grammar and wrote the bridge. I decided what stayed and changed lines myself.

Part	Origin
Story, images and core lines (time slipped away, thousand times you said “play”, strangers far apart, not proud and not very smart)	My raw draft
“mmh… mmh… I’ll see”	Mine
“With restless hearts”	Mine — replaced the assistant’s “unfinished hearts”
Grammar smoothing (“compared to”, “stayed”, “I let you call”)	AI assistant, accepted by me
Bridge (“No big dream … Slowly and whole”)	AI assistant, accepted by me

Final lyric as generated:

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(Verse 1)
How this felt today
mmh… mmh…
So different compared to that other day
Why time slipped away
Did not pause at all

Thousand times you said "play"
One time I stopped and stayed
To be more kind
I let you call

(Pre-Chorus)
But then it turned quiet and slow
Somehow we did not know
New times had come
And stayed for a while

mmh… mmh…
I'll see

(Chorus)
It was enough
mmh… mmh…
That was the start
Two tired souls
With restless hearts

(Verse 2)
How it felt back then
mmh… mmh…
We were strangers far apart
Not feeling proud
And not very smart

We did not have a dream at all
It was more struggle
More rise and fall

(Chorus)
It was enough
mmh… mmh…
That was the start
Two tired souls
With restless hearts

(Bridge)
No big dream
mmh… mmh…
No shining light
Just staying awake
Through another night

And somehow
Without control
Life became softer
Slowly and whole

(Final Chorus)
It was enough
mmh… mmh…
That was the start
Two tired souls
With restless hearts
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                                        (low humming)
(Outro)                                 mmmhh~
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AI tools and how they were used

Three AI tools were used: Suno for voice and music, an AI text assistant for feedback on the lyric, and eMastered for mastering.

Tool	Role in the song	What stayed human
Suno (Min persona)	Generated vocal and arrangement from lyric and style prompt	Lyric, persona, prompt, choice of the final run
AI text assistant	Feedback and suggested edits on the lyric	Which suggestions to take, and which lines to write myself
eMastered	Automated mastering of the chosen run	Decision to leave the composition untouched

My sound direction was three lines: pentatonic, slow acoustic pulse, almost spoken verses.

On training data: Suno does not publish the data its models were trained on. I cannot describe it beyond that, and I am stating it openly rather than leaving it out.

The AI text assistant expanded those three lines into the full style prompt used for the song:

> 1998 emotional acoustic folk pop, adult korean male vocal warm and intimate, restrained low register delivery, no screaming, no high notes, almost spoken verses, close mic breathing, pentatonic scale melody, slow acoustic pulse, soft fingerpicked spanish guitar, natural room ambience, minimal piano texture, fragile storytelling, realistic imperfect timing, subtle layered harmonies, gentle emotional rise without vocal explosion, calm melancholic atmosphere, dry vocal with light room reverb, cinematic late night apartment feeling, vulnerable but controlled, soft humming textures, minimal production, human and imperfect

Suno model: v5.5.

The Min persona

Min is not a preset: his voice grew into what it is through more than 1,000 generations — 7 public songs and over 1,050 non-public ones.

The persona now carries his identity — how he sounds, how close he sings, what he never does. That is why the style prompt matters less than it used to. The creative work has moved into the character and into the lyric.

Human–AI co-creation

I give the AI room, it fills that room, and I decide what stays.

- **Space in the lyric.** The lyric is written with a lot of air in it — breaks, hums, unfinished lines. That space is a compositional choice.
- **One run was enough.** The song took a single generation, on 8 May 2026. I heard it once and cried; that was the decision. A second run from the same generation exists (2:54) and sounds different — close, but not Min.
- **The years before the run.** The one-run result stands on more than 1,000 earlier generations that shaped the persona.

Audio and mastering

I did not change a note of the composition, because any change would have broken it.

The song moved me to tears the first time I heard it, and again when I played it today. For me that was the signal that it was finished.

The released master carries the tag “Mastered by eMastered.com”: 48 kHz, 24 bit, −9.1 LUFS integrated, true peak 0 dBFS. For the contest it was converted to 44.1 kHz / 16 bit, with no other change.

Evidence

The process is documented with dated screenshots and the Suno history, available on request.

Evidence
Chat screenshots from 8 May 2026: raw draft, AI suggestions, lyric iterations
Suno song page: title, date, model, style prompt, lyric
Min voice page: 7 public, over 1,050 non-public songs
Second run (2:54) for comparison
DistroKid release page, 16 May 2026
Mastered WAV with eMastered tag